## Week 21 Pre-Calc Assignment:

Day 1: pp. 579-581 #1-5 odd, 11-37 odd Day 2: pp. 579-581 #39-49 odd, 61-73 odd, 77-81 odd Day 3: pp. 587-589 #1-45 odd Day 4: pp. 587-589 #47-77 odd, 93-103 odd

## Notes on Assignment:

## Pages 579-581:

- #1-5: You need to multiply AB and BA, showing that each product gives you the identity matrix I.
- #11-25: Make the double-augmented matrix [A : I] and perform row operations on it until you get the matrix [I :  $A^{-1}$ ]. Do not use the shortcut formula for the 2 x 2 matrices for these problems.
- #27-37: Enter the matrix into the calculator as matrix A using the matrix editor. Then use [2<sup>nd</sup>] [MATRX] [A] [x<sup>-1</sup>] [ENTER] to find the inverse, if it exists.
- #45-47: Get matrix A from the coefficients, and matrix B from the numbers on the right of the equal sign. Use  $X = A^{-1}B$  to solve. You already have  $A^{-1}$  from exercise #13.
- #49: Do the same as #45-47. You already have  $A^{-1}$  from exercise #21.
- #61-65: Enter the coefficient matrix into the calculator as matrix A and the numbers on the right of the equal sign as matrix B using the matrix editor. Then solve X = A<sup>-1</sup>B by entering A<sup>-1</sup>B into the calculator. Press [2<sup>nd</sup>] [MATRX] [A] [x<sup>-1</sup>] [2<sup>nd</sup>] [MATRX] [B] [ENTER] for the solution matrix X.
- #67-69: Use the system given. Enter the coefficient matrix into the calculator as matrix A and the numbers on the right of the equal sign as matrix B using the matrix editor, putting in the total investment and annual return amounts in the correct places in matrix B. Then solve  $X = A^{-1}B$  by entering  $A^{-1}B$  into the calculator. Press [2<sup>nd</sup>] [MATRX] [A] [x<sup>-1</sup>] [2<sup>nd</sup>] [MATRX] [B] [ENTER] for the solution matrix X.
- #71: Do this similarly to #67-69. Part a) and b) are 2 separate problems. Matrix A<sup>-1</sup> will be the same for both problems, but B will change.
- #77: Remember that with absolute value inequalities, greater than goes to a compound "or" inequality.

- #79: Take the log of both sides and then pull the exponent out of the log expression. Solve for x.
- #81: Solve for log<sub>2</sub>x first. Then take both sides as exponents on 2. That will undo the log on the left. Finish solving.

## Pages 587-589:

- #1-15: For a single element in a matrix, the determinant is defined as being the element itself. For the 2 x 2 matrices, take the "downs – ups."
- #17-21: Enter the matrix into the calculator as matrix A using the matrix editor. Then use [2<sup>nd</sup>] [MATRX] [MATH] [det(] [2<sup>nd</sup>] [MATRX] [ENTER] to find the determinant, if it exists.
- #23-29: List the minors as  $M_{11} = \_$ ,  $M_{12} = \_$ ,  $M_{21} = \_$ , etc. List the cofactors as  $C_{11} = \_$ ,  $C_{12} = \_$ ,  $C_{21} = \_$ , etc. Remember that the cofactors are the same as the minors, except for the sign. Remember the checkerboard pattern that the signs make for cofactors.
- #31-35: Follow the checkerboard pattern of signs for cofactors to get the operators correct.
- #37-51: For the 3 x 3 matrices you can use the "downs ups" if you would like. Otherwise, expand by cofactors on the row or column of your choice. (Choose the row or column that has the most zeros!)
- #61-67: Find the determinant of A and B using "downs ups" or cofactor expansion. Then multiply the 2 matrices together to get the matrix AB. Find the determinant of AB using "downs – ups" or cofactor expansion.
- #69-73: Work with one side to show that you get the other side, or you may need to work with both sides until you get something that matches.
- #75-77: Carefully multiply the "downs ups" and set that equal to zero and solve.
- #93-97: Remember that the domain is all real numbers except those that will make the function undefined. You may want to graph these on your calculator to verify your answer.
- #101-103: Do not use a calculator for these. Make the double-augmented matrix [ A : I ] and perform row operations on it until you get the matrix [ I :  $A^{-1}$ ]. You can use the shortcut formula for the 2 x 2 matrix if you want.