

Vectors and Dot Products

When we do vector addition or scalar multiplication, the answer is a vector. When we do the dot product, the answer will be a scalar (real number), not a vector.

Definition: The dot product of $\mathbf{u} = \langle u_1, u_2 \rangle$ and $\mathbf{v} = \langle v_1, v_2 \rangle$ is

$$\mathbf{u} \cdot \mathbf{v} = u_1 v_1 + u_2 v_2$$

Example: Find the dot product of the following:

a) $\langle 5, -4 \rangle \cdot \langle 9, -2 \rangle$

answer: $(5)(9) + (-4)(-2) = 45 + 8 = 53$

b) $\langle 4, 3 \rangle \cdot \langle -2, -5 \rangle$

answer: $(4)(-2) + (3)(-5) = -8 + -15 = -23$

c) $\langle 0, -6 \rangle \cdot \langle 3, -7 \rangle$

answer: $(0)(3) + (-6)(-7) = 0 + 42 = 42$

Example: If $\mathbf{v} = \langle 3, 4 \rangle$ find $\mathbf{v} \cdot \mathbf{v}$.

$$\langle 3, 4 \rangle \cdot \langle 3, 4 \rangle = 3^2 + 4^2 = 9 + 16 = 25$$

↓
This is $\|\mathbf{v}\|^2$.

$$\|\mathbf{v}\| = \sqrt{3^2 + 4^2}$$

$$\|\mathbf{v}\|^2 = \left(\sqrt{3^2 + 4^2}\right)^2$$

$$\|\mathbf{v}\|^2 = 3^2 + 4^2$$

Properties of Dot Products

Let \mathbf{u} , \mathbf{v} , and \mathbf{w} be vectors in the plane or in space and let c be a scalar.

1. $\mathbf{u} \cdot \mathbf{v} = \mathbf{v} \cdot \mathbf{u}$
2. $\mathbf{0} \cdot \mathbf{v} = 0$
3. $\mathbf{u} \cdot (\mathbf{v} + \mathbf{w}) = \mathbf{u} \cdot \mathbf{v} + \mathbf{u} \cdot \mathbf{w}$
4. $\mathbf{v} \cdot \mathbf{v} = \|\mathbf{v}\|^2$
5. $c(\mathbf{u} \cdot \mathbf{v}) = c\mathbf{u} \cdot \mathbf{v} = \mathbf{u} \cdot c\mathbf{v}$

Example: Let $\mathbf{u} = \langle 2, 6 \rangle = \langle -1, 5 \rangle$, and $\mathbf{w} = \langle -3, 1 \rangle$. Find the following.

a) $\mathbf{u} \cdot (\mathbf{v} + \mathbf{w})$

$$\langle 2, 6 \rangle \cdot (\langle -1, 5 \rangle + \langle -3, 1 \rangle) = \langle 2, 6 \rangle \cdot \langle -4, 6 \rangle = -8 + 36 = 28$$

or

$$\begin{aligned} \mathbf{u} \cdot (\mathbf{v} + \mathbf{w}) &= \mathbf{u} \cdot \mathbf{v} + \mathbf{u} \cdot \mathbf{w} \\ &= \langle 2, 6 \rangle \cdot \langle -1, 5 \rangle + \langle 2, 6 \rangle \cdot \langle -3, 1 \rangle. \\ &= (-2 + 30) + (-6 + 6) \\ &= 28 + 0 \\ &= 28 \end{aligned}$$

b) $(\mathbf{u} \cdot \mathbf{v})\mathbf{w}$

$$\mathbf{u} \cdot \mathbf{v} = 2(-1) + 6(5) = 28$$

$$28\mathbf{w} = 28\langle -3, 1 \rangle = \langle -84, 28 \rangle$$

c) $\mathbf{u} \cdot 2\mathbf{v}$

$$\begin{aligned} \langle 2, 6 \rangle \cdot 2\langle -1, 5 \rangle &= \langle 2, 6 \rangle \cdot \langle -2, 10 \rangle \\ &= 2(-2) + 6(10) \\ &= -4 + 60 \\ &= 56 \end{aligned}$$

Example: The dot product of \mathbf{u} with itself is 6. What is the magnitude of \mathbf{u} ?

$$\mathbf{u} \cdot \mathbf{u} = 6, \text{ but } \mathbf{u} \cdot \mathbf{u} = \|\mathbf{u}\|^2 \text{ so } 6 = \|\mathbf{u}\|^2$$

$$6 = \|\mathbf{u}\|^2$$

$$\sqrt{6} = \sqrt{\|\mathbf{u}\|^2}$$

$$\|\mathbf{u}\| = \sqrt{6}$$

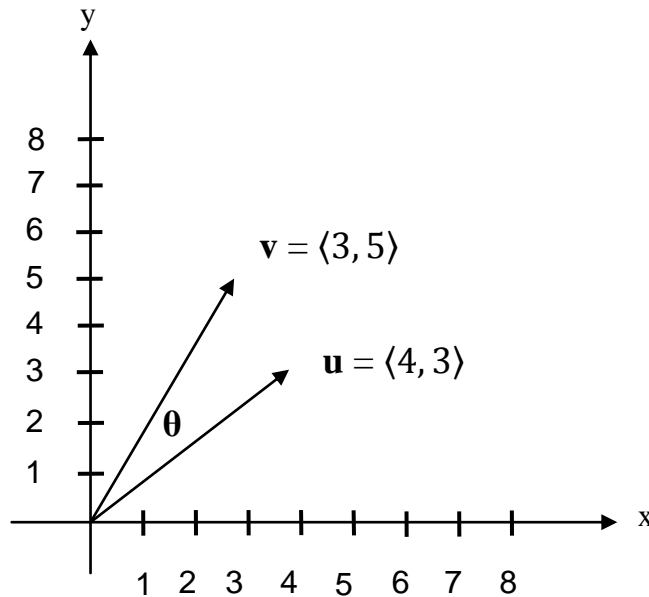
The Angle Between Two Vectors

Definition: The angle between two nonzero vectors is the angle θ between their respective standard position vectors, where $0 \leq \theta \leq \pi$.

If θ is the angle between two nonzero vectors \mathbf{u} and \mathbf{v} , then

$$\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|}$$

Example: Find the angle between $\mathbf{u} = \langle 4, 3 \rangle$ and $\mathbf{v} = \langle 3, 5 \rangle$



$$\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|}$$

$$\cos \theta = \frac{\langle 4, 3 \rangle \cdot \langle 3, 5 \rangle}{\|\langle 4, 3 \rangle\| \|\langle 3, 5 \rangle\|}$$

$$\cos \theta = \frac{27}{5\sqrt{34}}$$

Using the arccosine function on a graphing calculator (\cos^{-1}), you find that $\theta \approx 22.2^\circ$.

Example: Find the angle between $\mathbf{u} = \langle -2, 3 \rangle$ and $\mathbf{v} = \langle 1, -5 \rangle$

$$\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|}$$

$$\cos \theta = \frac{\langle -2, 3 \rangle \cdot \langle 1, -5 \rangle}{\|\langle -2, 3 \rangle\| \|\langle 1, -5 \rangle\|}$$

$$\cos \theta = \frac{-17}{\sqrt{13} \sqrt{26}}$$

$$\cos^{-1} \left(\frac{-17}{13\sqrt{2}} \right) = 157.6^\circ$$

Alternative form of Dot Product

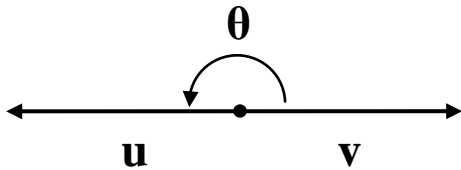
$$\mathbf{u} \cdot \mathbf{v} = \|\mathbf{u}\| \|\mathbf{v}\| \cos \theta$$

Since $\|\mathbf{u}\|$ and $\|\mathbf{v}\|$ are always positive, then the dot product and $\cos \theta$ must have the same sign.

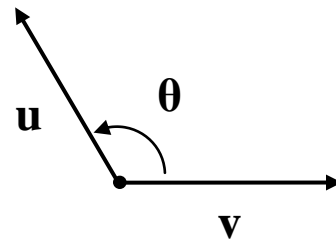
positive dot product \rightarrow positive cosine \rightarrow acute angle

negative dot product \rightarrow negative cosine \rightarrow obtuse angle

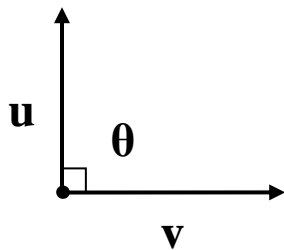
5 Possible Orientation of vectors:



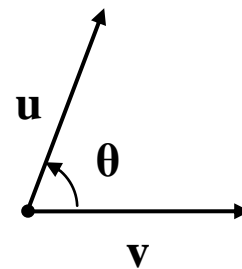
$\theta = \pi$
 $\cos \theta = -1$
Opposite Direction



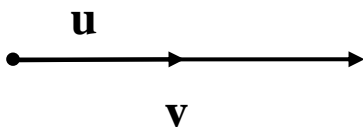
$\frac{\pi}{2} < \theta < \pi$
 $-1 < \cos \theta < 0$
Obtuse Angle



$\theta = \frac{\pi}{2}$
 $\cos \theta = 0$
90° Angle



$0 < \theta < \frac{\pi}{2}$
 $0 < \cos \theta < 1$
Acute Angle



$\theta = 0$
 $\cos \theta = 1$
Same Direction

Notice that for the 90° angle has cosine = 0. That means

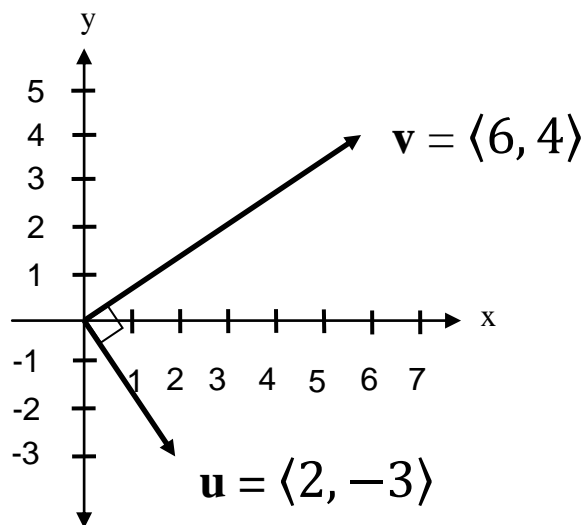
$$\mathbf{u} \cdot \mathbf{v} = \|\mathbf{u}\| \|\mathbf{v}\| \cos \theta$$

$$\mathbf{u} \cdot \mathbf{v} = \|\mathbf{u}\| \|\mathbf{v}\| (0)$$

$$\mathbf{u} \cdot \mathbf{v} = 0$$

Definition: The vectors \mathbf{u} and \mathbf{v} are orthogonal if $\mathbf{u} \cdot \mathbf{v} = 0$.

Look at vectors $\mathbf{u} = \langle 2, -3 \rangle$ and $\mathbf{v} = \langle 6, 4 \rangle$



$$\mathbf{u} \cdot \mathbf{v} = 6(2) + 4(-3) = 12 + (-12) = 0$$

Example: Are the vectors $\mathbf{u} = \langle -4, 2 \rangle$ and $\mathbf{v} = \langle 1, 2 \rangle$ orthogonal?

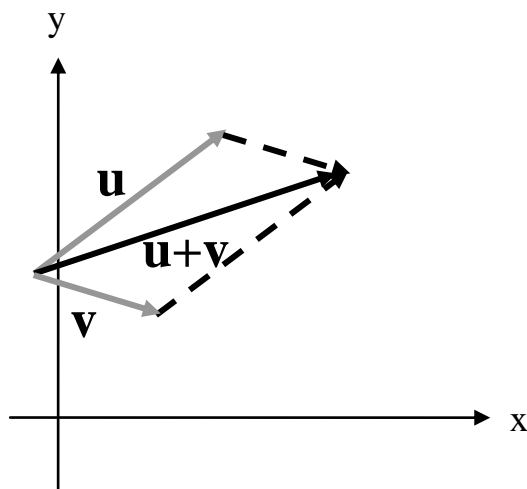
$$\mathbf{u} \cdot \mathbf{v} = -4(1) + 2(2) = 0. \text{ So, } \mathbf{u} \text{ and } \mathbf{v} \text{ are orthogonal.}$$

Example: Are the vectors $\mathbf{u} = \langle 3, 4 \rangle$ and $\mathbf{v} = \langle 1, -5 \rangle$ orthogonal?

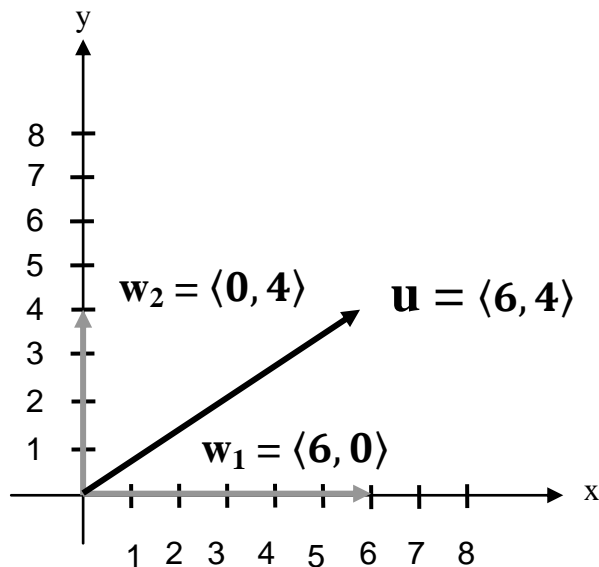
$\mathbf{u} \cdot \mathbf{v} = 3(1) + 4(-5) = -17$. So, \mathbf{u} and \mathbf{v} are not orthogonal.

Finding Vector Components

We already know how to add 2 vectors to get a resultant vector. The resultant vector (the sum) is the diagonal of the parallelogram formed by the vectors.



What if the vectors are orthogonal?



We see that $\mathbf{u} = \mathbf{w}_1 + \mathbf{w}_2$.

This is called decomposing a vector into the sum of two vector components. Many times in physics and engineering, a vector needs to be decomposed into vector components.